

Dani Folch

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I'm Dani Folch, and I'm a **VFX digital compositor** based in Barcelona. I have experience in digital compositing for films, TV and CGI.

I'm a highly organized person, with an extremely attention to detail and committed to deliver always a **high quality work**. I have fun working in VFX, and that leads to a constant learning attitude and good work environment

Digital Compositing Skills

- Committed to deliver high quality work
- Problem solver and fast learner
- Both **technical** and **artistic** background.
- Great eye for light and color
- Highly organised with the scripts.
- Knowledge of 3D softwares, mainly Maya and Houdini.

VFX Softwares

Digital compositing: **NukeX**

2D softwares: Blackmagic fusion, After effects, Mocha

3D softwares: Maya, Houdini, Lightwave

Render: Arnold, Octane, Mantra

Others; Shotgun, Deadline, Photoshop

Latest projects

Elisa y Marcela (Netflix) - Antaviana Films - Nov -Dic 2018 Digital Compositor

Costa Cruceiros comercial - Antaviana Films - Oct -Nov 2018 Digital Compositor

Wake up S2 - Morning Star VFX - Jun - Sept 2018 Digital Compositor & 3D generalist

Born a King - Antaviana Films - Feb-Jun 2018 Digital Compositor

The Last Full Measure - Antaviana Films - Feb-June 2018 Digital Compositor

El día de Mañana - Antaviana Films - Jan -June 2018 Digital Compositor

Wake up - Morning Star VFX - Oct -Des 2017 Digital Compositor

Memorias de un hombre en pijama - Moonbite animation - 2017 Digital compositor

Mil anuncios comercial - Pijama creative Studio 2016 - Digital compositor

Legion cinematic -Personal project - 2015 Digital compositor & 3D Generalist

Education

Master degree in 3D and VFX - FX animation 3D school -

Image&Sound engineering - Universitat Politècnica de Catalunya -

Languages

English - Advanced level

Spanish - Native

Catalan - Native

French - Basic

Other

- Driving License